

# Year 5 Remote Timetable – Spring (2) Term – Week 1 - Week beginning 22.02.2021

	8.50-9.00	9.00-9.30	9.30-10.30		10.40-11.20	11.20-12.00	12.00-12.15	3	1.15 – 1.30	1.30-2.15	2.15-3.00	3.00-3.20
Monday	Handwriting Unit 1 Follow the PowerPoint on TEAMS	Collective Worship- Who was Jesus?	Maths Negative numbers	X	Reading Into The Forest	English- Speech The Fate of Fausto Lesson 16	Spelling Practice- words ending in = ant/ent	I	Home Readers	RE – New Unit What do Christians believe Jesus did to 'save' Human Beings? WALT make sense of what belief is.  Look at the examples of artwork to understand what Jesus did to save human beings. Write down a description of what you see in the pictures.	Geography What are the hemispheres?	TMG
Tuesday	Handwriting Unit 1 Follow the PowerPoint on TEAMS	Collective Worship- What is the Holy Trinity?	Maths Identifying value of 5-digit numbers	A	Reading Into The Forest	English- Suffixes The Fate of Fausto Lesson 17	Spelling Practice- words ending in = ant/ent	U	Home Readers	Geography What time is it in different countries?	Geography What is the Geography of the Arctic and Antarctic?	TMG
Wednesday	Handwriting Unit 1 Follow the PowerPoint on TEAMS	Collective Worship- What are the Parables of Jesus?	Maths Comparing 5-digit numbers	U	Reading Into The Forest	English- Climax of narrative The Fate of Fausto Lesson 18	Spelling Practice- words ending in = ant/ent	Z	Home Readers	WELL BEING WEDNESDAY AFTERNOON		RFE
Thursday	Handwriting Unit 1 Follow the PowerPoint on TEAMS	Collective Worship- What is the sacred text of Christianity?	Maths Order and compare 5-digit numbers	B	Reading Into The Forest	English- Edit the climax The Fate of Fausto Lesson 19	Spelling Practice- words ending in = ant/ent	D	Home Readers	German Set by Mr Rauh See assignment on TEAMS	Music Exploring 4 beats in a bar	TMG
Friday	Handwriting Unit 1 Follow the PowerPoint on TEAMS	Collective Worship- Where do Christians worship?	Maths Add and subtract using number bonds	B	Reading Into The Forest	English- Resolution of the story The Fate of Fausto Lesson 20	Spelling Test- words ending in = ant/ent	J	Home Readers	Computing- Game Creator Introducing variables In this lesson, using variables in computer programs is introduced. You will explore variables in Scratch as well as designing and writing your own short programs.	Science- The Circle of Life	TMG

